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About This Game

Know a bargain when you see one?

Sift the gems from the garbage - and you could make it big!

**Play as an upcoming bargain hunter looking to make your fortune turning "trash" into cash!
Beginning with just a few bucks, aim to become fabulously wealthy... or go bust trying!**

- Starting off in your shabby house with a rusty old car in the garage, you'll visit lawn sales, thrift stores, flea markets and antiques dealers as you try to hunt down that bargain that could make it BIG! You can even visit the beach for some metal detecting!
- From teapots to teddy bears and vases to violins, there's a huge array of items to choose from!
- Want to try your hand at haggling? See if you can strike a deal with each of the sellers you meet! Every character features immersive voice acting to help you feel like you're really there!
- Inspect items to discover any damage or special features they might be hiding... but don't get too eager, or you might tick off the vendor and blow the whole deal!
- When you're ready to see just how much your finds are worth, head down to the salerooms for nailbiting auction action! You'll

hear and see the auctioneer selling off your loot to the highest bidder, hopefully bringing you in a tidy profit... but watch out, it could also be a crashing loss!

- Don't expect the auction house to go easy on you, though! If you bring in junk, the valuer will toss it back at you!

- Mess up too many times, and you'll soon be swamped with bills piling high... bankruptcy lurks just around the corner!

- But get it right and you'll be raking in the profits, improving your home, upgrading your car and buying ever more expensive rarities before you know it!

Can you trade your way to the top?

Fortune - or failure - awaits in the wheeling-and-dealing world of Bargain Hunter!

Title: Bargain Hunter
Genre: Casual, Indie, Simulation
Developer:
Silver Cow Studio
Publisher:
Silver Cow Studio
Release Date: 15 Nov, 2018

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English

£96.50

~ Forthcoming Sales ~



General Sale
August 26



Grand Sale
September 7



Special Sale
September 18

Exit Saleroom

We have a number of sales coming up.
Would you like to enter anything for auction?







This game is strangely addictive. Not sure how many hours I put on it, likely in the 40-60 range.

It is difficult to find the right thing to buy, and sometimes a crap shoot at the auction. But you eventually learn what usually sells for a good price. Watch out for counterfeit merch, although it is near impossible, as far as I can tell, to know before you buy it.

On to the story of why I stopped playing, and cannot recommend this game.

It took going bankrupt several times to start figuring out which items were more reliably sellable at auction; Furniture, chess sets, cutlery, typewriters, sewing machines, etc...

Once I figured it out, it was pretty easy to maintain and slowly build my bankroll. As you have bills that pop up sporadically. Electricity ~\$50, food ~\$15, internet ~\$20 things like that. I got hit with medical bills of \$300 at one point. I was able to soak that and move one. Then... After several ingame days and many real life hours, I worked my bankroll up to ~\$1750, things were going well, I had a decent routine down, and then... I get hit with a house repairs bill for.... ~\$1775. Basically the game negating everything i had done over the past 4-5 real life days in this game.

I am done, if you want an endless clicker/frustration simulator, this may be the game for you.. This game is strangely addictive. Not sure how many hours I put on it, likely in the 40-60 range.

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Update: Bugfix and balance tweaks:

Hi everyone,

We just posted a small bugfix and balance update to Bargain Hunter:

- Fixed an issue where the stock inventories of some shops could get mixed up with those of other shops.
- Made some slight balance tweaks for a more fun gameplay experience.

We hope you continue to enjoy playing!

- Silver Cow Studio. Update 1.10: New items, secret goal, rank system, balance tweaks and more!:

Hi everyone,

We just updated Bargain Hunter to version 1.10!

Here's what's new and changed in this update:

- + Added more than 100 new tradeable items in a wide variety of categories.
- + There's a new secret goal to find. (Watch out, it's a tough one!)
- + Buying upgrades for your house now also grants buffs to your haggling and inspecting skills.
- + Added a rank system as a reward for completing the game.
- + Made some balance tweaks to bills, vendor prices and auction prices for a more fun and fair gameplay experience.
- + Added a fancy fire to the fireplace in your house when it's night time.
- + Bidders in the auction room will now bid a lot more strategically. Some might even leave it to the very last minute!
- + Added the ability to sell any cars you have purchased from the "Your Assets" screen.
- + When haggling with sellers, you can now calm them down a little by buying something from them. (You might be able to land a bargain or two with some clever tactical purchasing!)

Bugfixes:

- When you inspect items, you'll no longer re-discover attributes that were previously discovered through inspecting.
- You can now offer items for auction in the Special Sale (previously this was not possible due to a bug).
- Fixed an issue where sometimes auction days would be skipped or triggered on the wrong day.
- Fixed a rare issue where entering a shop would cause an error.
- Fixed an issue where items found on the beach could incorrectly appear in an auction catalogue.
- Resolved a bug where items in the Thrift Store, Flea Market, Antiques Fair and Garage Sale were being displayed in the wrong order.
- Fixed an issue where auction catalogues could show blank damage or mark descriptions, e.g. "there is a to the ".
- Many minor updates, improvements and cleanups to the GUI.
- Several other minor tweaks and fixes (too many to list).

We hope you enjoy the 1.10 Update! Thanks, and happy hunting!

- Silver Cow Studio. Update 1.05: Beach tutorial, bugfixes, balance tweaks:

Hi everyone,

We just posted a small update to Bargain Hunter:

- + Added a voiced tutorial to the Beach, presented by the Receptionist!
- + Added more detail to the overview for each sale in the Auction Reception.
- + During Valuation, the lot results stamp will now show "Fake" if the current item is a forgery.
- Fixed an issue in the Auction Room catalogue where mark or condition report descriptions could overflow.
- Fixed an issue where the music volume slider would not affect the volume of the music.
- Made some slight balance tweaks to bills, shops and auction prices for a more fun gameplay experience.

- Various other minor cosmetic improvements.

We hope you continue to enjoy playing!

- Silver Cow Studio. **Update: Erase Save Data:**

Hi everyone,

We just posted a small update to Bargain Hunter:

+ It's now possible to erase your current progress from the Options menu on the title screen.

We hope you continue to enjoy playing!

- Silver Cow Studio

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